

One Millionth Question answered in Socrates

November 26, 2018, Las Vegas, Nevada – Education Revolution, LLC, the creator of the award-winning Socrates Learning Platform, today announced that the one millionth question was answered correctly by a student using the Socrates patent-protected platform. Kayla, the student answering the specific one millionth question, was recognized at a formal prize-giving ceremony at her school.

“It’s an amazing milestone to have hit the one millionth question just a few months into the school year” stated Dr. Ralph Thomas, Education Revolution’s President & Chief Technology Officer. “Not only is it a true testament to the number of students using Socrates, but more importantly, the significant level of enthusiasm and engagement we are seeing amongst students to play and learn with Socrates.”

“We are particularly excited to have hit yet another great milestone with our Socrates product” stated Brian G. Rosenberg, Education Revolution’s Chief Executive Officer. “This clearly demonstrates that students are really enjoying using Socrates because they have a high level of engagement, and that they are having significant fun while they learn. It was an honor to award the student who answered the one millionth question, and a big surprise for her.”

Socrates is fun for students, with an extensive library of games and sought-after gamification. The games encourage, reward, and engage students through play. Students collect tokens and tickets by answer content-related questions. When they play more, they learn more.

About the Socrates Learning Platform for School Students

Socrates is a revolutionary learning platform that dynamically adjusts to the individual learning needs of each student across any educational content. Socrates is already deployed in elementary and middle schools. Socrates is directly available to students, teachers, schools, parents/guardians (including for homeschooling) and libraries. Socrates includes Teacher and School Command Center Modules that provide a powerful teacher assistant that lets teachers know when and where each student needs help. The Testing and Benchmarking Module allows teachers to automatically create, administer, grade and compare tests to quickly and with-ease evaluate student progress. The Parent Command Center Module connects the home and classroom. Socrates games and gamification keep the child wanting to play more – the more they play, the more they learn. www.withsocrates.com



Kayla receiving the Socrates Award for answering the one millionth question. Presented by Zach Brown, Education Revolution’s VP of Customer Services.

About Education Revolution, LLC

Education Revolution, LLC is rapidly becoming a leader in online education with its award-winning Socrates Learning Platform. The Platform is already being used in elementary and middle schools and the range of educational content provided is steadily growing. Socrates includes a unique dynamic learning engine that adjusts the content to precisely match the learning needs of each student, resulting in students learning up to three times faster. The National Science Foundation awarded Socrates with a grant in recognition of its unique innovation and significant societal benefit. www.withsocrates.com

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